



Tony Salcedo

Computer Animation & Game Development
Lecturer

Fall 2023 Schedule

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	Monday	Tuesday	Wednesday	Thursday	Friday
8:00 AM	CAGD 373-01	CAGD 180-01	CAGD 373-01	CAGD 180-01	
8:30 AM	Game Asset Prod	Scripting & Program	Game Asset Prod	Scripting & Program	
9:00 AM	CAGD 373-02		CAGD 373-02		
9:30 AM	Game Asset Prod		Game Asset Prod		
10:00 AM	Office Hours		Office Hours		
10:30 AM					
11:00 AM					
11:30 AM					
12:00 PM	CAGD 270-01		CAGD 270-01		
12:30 PM	Level Design		Level Design		
1:00 PM	CAGD 270-02		CAGD 270-02		
1:30 PM	Level Design		Level Design		
2:00 PM	CAGD 170-02		CAGD 170-02		
2:30 PM	Video Game Design		Video Game Design		
3:00 PM	CAGD 170-03		CAGD 170-03		
3:30 PM	Video Game Design		Video Game Design		
4:00 PM					
4:30 PM					
5:00 PM					
5:30 PM					
6:00 PM					
6:30 PM					

Online Links in Canvas;

Asynchronous Online

CAGD 374W-01 Interactive Storytelling for Video Games

CAGD 374W-02 Interactive Storytelling for Video Games

CAGD 489-01 Internship