

Table 1.2 – Mapping Core Applied Computer Graphics Courses to Program Outcomes

Course Title	Course	Program Outcome									
		Issues	Aesthetic	Abilities	Proficiency	Written	Oral	Critiquing	Teams	Process	Professionalism
		1	2	3	4	5	6	7	8	9	10
Computer Assisted Art	APCG 110	I	I	I	I	I				I	
Digital Photography	APCG 112	I	P	P	P	I		I			
Concept Design and Storyboarding	APCG 117	I	P	P	P	P	P	I	I	I	
2-D Digital Animation	APCG 240	I	P	P	P		P	I	I	I	
3-D Computer Modeling	APCG 330	P	P	P	P	P	P	P	P	P	I
3-D Character Modeling	APCG 331	P	P	P	P		P	P		P	P
Computer Animation	APCG 340	P	P	P	D			P	P	P	P
Advanced Animation Pre-Prod	APCG 345	P	P	P		D	D	D	P	P	
Advanced Animation Production	APCG 445	D	D	D	D			D	D	D	
Advanced Animation Post-Prod	APCG 545	D	D	D	D		D	D	D	D	D
Portfolio	APCG 491						D	D			D
Writing (Communication Criticism/ Software Engineering)	CDES 303 / CSCI 330					D					
Programming (Intro Comp Science/ Programming and Algorithms I)	CSCI 101 / CSCI 111	I									

I = Introduced, P = Practiced with Feedback, D = Demonstrated at the Mastery Level